

# ANDREW RODENHISER

ANIMATION INTERN | 3D Modeler, 3D/2D Animator, Video Editor

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Portfolio: [www.rodeydesigns.com](http://www.rodeydesigns.com)

## Summary

Graphic Design and Media Arts Summa Cum Laude Southern New Hampshire University graduate with concentration in 3D modeling and animation. Conscientious, hard-working, and creative. Has growth mindset and is excellent in handling and implementing constructive feedback.

## Professional Experience

### Franco-American Centre (FAC)

Remote Graphic Design Intern

Manchester, NH

09/2025 – present

- Collaborated with interns to design the Beliveau Arts Series logo using Adobe Photoshop, Canva, and Microsoft Copilot.
- Supported NH PoutineFest by assisting with event signage and guest materials.
- Developed a 2D/3D hybrid-animated promotional video for the 2026 Cabane à sucre event, featuring redesigned Claude & Claudette characters.
  - Created production-ready 3D character models: sculpted in ZBrush, retopologized and textured in Blender, applied normal mapping, and rigged for animation.
  - Drew and animated 2D characters sitting at 3D table using Blender's Grease Pencil tool.
  - Used AI to generate and animate background characters to save time.
  - Combined 2D and 3D render passes using Adobe After Effects.
  - Added character dialogue, sound effects, and music using Adobe Premiere Pro.

### Two Robots Studios

Remote 3D Animator and UX Writer for Two Robots Unleashed Video Game

Richmond, VA

03/2025 – 05/2025

- Animated 3D adaptation of an existing 2D scene for the game's cinematic opening, incorporating special effects.
- Collaborated with the game's creator via Google Docs, contributing written feedback to enhance narrative flow and player experience.
- Generated tutorial design ideas and UX suggestions based on frequent playtesting.
- Identified and documented bugs using screenshots and written reports during active development phases.

## **New England Coastal Wildlife Alliance (NECWA)**

Remote Animation Intern

Middleboro, MA  
04/2024 – 10/2024

- Designed rough storyboards blocking out animated sequences for educational 3D animated videos about New England marine wildlife.
- Modeled, rigged, textured, and animated characters and environments in videos, integrating voice acting and special effects to enhance narrative flow.
- Voiced Mo the Mola in one of the videos, blending character development with technical execution.
- Met weekly on Zoom with the organization's founder as well as other animation interns to present video ideas, progress, and incorporate detailed feedback.
- Co-developed an animated video titled *Torpedo Dance* in collaboration with a fellow intern, from storyboarding to final render.
- Delivered polished animations via NECWA's Google Drive animation intern folder.

## **Personal Project**

3D Animated Short Film Creator

Merrimack, NH  
07/2023 – 10/2023

- Crafted rough storyboard, characters, and environments for a 5+ minute short film, integrating modeling, rigging, texturing, and rendering.
- Simulated wormhole travel using still image of black and white spiral with decreased opacity and rotation keyframes.
- Utilized AI technology for title card at beginning of film and picture frames hanging in main character's house.
- Edited final film with layered audio clips, transitions, and volunteer voice recordings to enrich character expression and pacing.
- Uploaded film to personal YouTube channel *Andrew Rodenhiser*, demonstrating full-cycle production and audience outreach.

## **JL Detailing Solutions LLC**

Remote Logo Designer

Wales, MA  
06/2023

- Created multiple logo concepts, refined based on client feedback, and finalized the logo with chosen color schemes.
- Maintained daily communication for design requirements and feedback through the Fiverr platform.

## **Childhood Cancer Society (CCS)**

Remote Animation Intern

Wayne, NJ  
06/2022 – 12/2022

- Collaborated with a cross-functional creative team to develop 16 3D animated videos, from storyboard design to final video editing.

- Modeled and textured environments and characters, delivering engaging visuals that support storytelling and emotional tone.
- Participated in biweekly Zoom meetings with the CEO, head of art department, and peer interns, integrating feedback to refine animation style, pacing, and design.
- Maintained organized delivery workflows by uploading final videos to the CCS Intern Google Drive folder for production handoff.
- Supported the release pipeline by coordinating with social media interns to publish content on CCS's *Adventure Ted TV* YouTube channel.

### **Lil' Iguana's Children's Safety Foundation (LICSF)**

Remote Animation Intern

Nashua, NH

01/2022 – 02/2022

- Animated virtual safety lessons featuring Lil' Iguana characters, guided by themes provided by the foundation's founder.
- Created custom backgrounds tailored to lesson content, enhancing visual clarity and engagement for young audiences.
- Met regularly with the creative director via Zoom to refine direction and incorporate detailed artistic feedback.
- Delivered final animations through an intern Google Drive folder, supporting internal content management and distribution.

### **Franco-American Centre (FAC)**

Remote Graphic Design Intern

Manchester, NH

10/2021 – 12/2021

- Pioneered the use of 3D animation at FAC by creating original voice-acted videos featuring modeled characters commissioned by Moe Demers and environments.
- Sketched rough storyboards and produced promotional materials (e.g. seasonal greeting cards, social media graphics) to align visual content with branding strategy.
- Collaborated weekly with the executive director, office manager, and fellow interns via Zoom to present ideas and refine video content based on iterative feedback.
- Delivered final animations and promotional materials via FAC's Google Drive intern folder, contributing to content shared publicly on FAC's social media pages, including its YouTube channel.
- Volunteered at NH PoutineFest by checking in volunteers at FAC table.

## Education

### Animation Mentor

#### Introduction to 3D Character Modeling P2 12-Week Workshop

Emeryville, CA  
06/2024 – 09/2024

### Animation Mentor

#### Introduction to 3D Character Modeling P1 12-Week Workshop

Emeryville, CA  
01/2024 – 03/2024

### Southern New Hampshire University

Manchester, NH  
01/2018 – 09/2021

## Skills

### Design Skills

3D modeling, texturing, lighting, rendering, rigging, retopology, UV unwrapping, animation, art, character animation, motion graphics, computer animation, 3D animation, digital sculpting, 2D animation, illustration, illustration design, writing and editing, video editing, animation design, graphic design, UI design, animation pipeline understanding, drawing, storyboarding, desktop publishing, photo editing, presentation, games, game development, gameplay design, video creation, logo design, UX writing.

### Program Skills

Proficient at Blender, Adobe Photoshop, Illustrator, After Effects, Premiere Pro, and YouTube video creation. Also knows Adobe Creative Cloud, Canva, Autodesk Maya, Adobe Animate, Adobe Media Encoder, Adobe Acrobat Pro DC, ZBrush, Zoom, social media platforms, Google Drive, Google Docs, Discord, InDesign, and Microsoft Office. Has previous experience with Autodesk Mudbox, 3ds Max, Unity, and Adobe Substance 3D Painter. Experienced in C++ with foundational knowledge, last actively used in 2017. Experienced in C# with Unity API, last actively used in 2019.

### Soft Skills

Self-motivation, brainstorming, cheerful outlook, dependability, empathy, inclusiveness, verbal communication, responsiveness, prioritization, communication, computer literacy, time management, trustworthiness, collaboration, skilled at completing projects accurately, innovation, critical thinking, storytelling, strong work ethic, detail oriented, teamwork, research, receptive to constructive criticism, note-taking, resume writing.

## **Certifications and Recognitions**

### **Certificate of Distinguished Scholar**

Southern New Hampshire University

April 30, 2022

Issued by Jennifer S. Batchelor, DMgt Senior Vice President, Southern New Hampshire University

### **Summa Cum Laude**

Southern New Hampshire University

September 01, 2021

## **Licenses**

Creative Cloud All Apps 100GB

Microsoft 365 Family

ZBrush 1 Year